

Brü Master

- **High Concept:**

Brü Master is a semi-educational, comedic party game where you step into the clogs of medieval Trappist monks who act like modern frat bros. First, players must brew a beer of their choosing, walking them through the traditional Belgian brewing process. The Trapp house has a very secret ritual known as “Flip Cup” that they play after brewing a fresh batch of beer. Time your spacebar presses to land perfect flips, but beware—the higher the beer’s ABV, the faster your reflexes need to be. Outdrink and outflip your bros to earn glory in the Trapp House, where brewing knowledge and party chaos collide.

- **Game Design**

- Players can choose to brew a Dubbel, Tripel, or Quadrupel. Each of their ABVs will be displayed, which can modify the difficulty.
 - Each of these brews has a slightly different brewing process, which will be reflected in gameplay
- The tutorial of the game consists of using the same space bar meter mechanics in the main gameplay, but instead used while brewing your batch of beer.
 - This will teach players the fairly simple mechanics and will educate them on beer brewing as well.
- Once the batch of beer is brewed, the player gets to play flip cup with the brothers.
 - Each round, more cups are required to drink.
 - Each drink consumed makes you slightly more drunk. This will make the powermeter move slightly faster.
 - Hold space to charge and let go to launch the cup.
 - Use the W or Up arrow key to spin the cup counter clockwise. The more flips you get the more flip score you gain.
 - For each perfect flip (landed perfectly flat) you get, your streak goes up.
 - The opponents scores and rankings are shown and update live on the right side of the screen in a diegetic UI painting.

- Cup Types
 - Wooden (Standard) fairly easy to flip
 - Glass (Moderate) Will shatter if you fail
 - Metal Stein (Hard) Very heavy and requires lots of power to flip.
- Flip Power
 - The flip meter is the vertical bar on the right of the cup.
 - Holding space charges the flip meter shown as bubbles rising to the top.
 - Once you press space the dot will slide up and down until you let go
 - If timed right and the dot lands in the top area (hot zone) you will be able to land a power flip which grants 100 bonus points.
- Scoring:
 - Each cup gains flip points which display live on the score sign post.
 - After the cup lands the flip points get multiplied by your current streak which then updates your total score.
 - Getting a Perfect Flip will grant you 100 bonus points.
 - Cup Type also adds extra bonus points when scored if the glass or metal
 - By flipping it higher and getting spin, you get trick points (single, double flip)
 - There is an option to begin a heavenly wager, which will play a prayer animation and shine a ray of light on your cup.
 - If you get a perfect you get 3000+ bonus points.
 - If you fail you lose those 3000 points.
 - If you press space or LT when your cup is vertical in the air it will add a trick boost to your score which adds 50 points to the flipscore.
- Race Mechanics
 - Ranking Score board shows 4 players
 - In single player these are ai opponents
 - In splitscreen it will show however many players you have in game
 - Winner and ranking is based off of score. When finishing your cups you get a bonus score for your rank (1st-4th).
 - Winner gets a crown prefab on top of their face on the scoreboard
 -

- **Gameplay Sketches**



